The SRI RT-02 Speech-to-Text System

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Overview

- System architecture overview
- Evaluation result breakdowns
- · Improvements over last year's system
 - Model-based feature normalization (SAT)
 - System combination with PLP and LFC features
 - Posterior smoothing in training and adaptation
 - Improved adaptation of MMIE models
 - Pause language model
 - Miscellaneous other improvements
- Hidden event prosody model (D. Vergyri)
- Meeting recognition (C. Wooters)

Basic System Overview (1)

- 1. Gender ID using 2-class GMMs
- 2. VTL estimation and feature normalization
- 3. Adapt within-word models using phone-loop
- 4. N-best w/adapted within-word models
- 5. Rescore N-best with
 - interpolated class 4-gram LM
 - phone-in-word duration model (Gadde 1999, 2000)
 - pause LM
 - apply word posterior maximization (sausage decoding)
- 6. Estimate speaker-specific feature transforms
- 7. Adapt SAT models to Step 5 hypotheses
- 8. Make bigram lattices using within-word SAT models



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3

Basic System Overview (2)

- 9. Expand lattices using trigram LM
- 10. N-best w/cross-word adapted SAT models
- 11. Rescore N-best with
 - interpolated class 4-gram LM
 - phone-in-word duration model (Gadde 1999, 2000)
 - pause LM
 - apply word posterior maximization (sausage decoding)
- 12. Confidence estimation using multi-layer perceptron (warping of word posteriors)

This describes the submitted sri2 contrast system. Front end used Mel frequency cepstrum (MFC).



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Full System Overview

Primary evaluation system (sri1) had additional steps:

- Steps 2-6 and 10-11 were repeated with alternate front ends: PLP and linear (Fourier) frequency cepstrum (LFC)
- All 3 systems shared lattices generated by MFC system.
- Step 11 outputs were combined pairwise to re-adapt the third system, round-robin.
- Steps 7, 10, 11 repeated using readapted models.
- 3 final system outputs were combined with N-best ROVER (word error minimization using interpolated word posterior estimates).



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5

Acoustic Model Diversity

- System combination of models of different types is effective (cf. 2001 system)
- MFC, PLP and LFC cross-word acoustic models also differed in type:
 - MFC models used rate-dependent phone sets (Zheng et al. 2000)
 - PLP models used MMIE training
 - LFC models used standard phone set and MLE training
- Rate-dependent training and MMIE give independent improvements.



Switchboard Evaluation Results

	2002	200)1 eval set	
Step	2002	2002	2001 system	
4. PL-adapted 1-best	40.2	37.4	39.0	
5. rescoring	35.8	33.1	34.8	
8. lattice generation	35.5	33.1	36.0	
10. CW-adapted 1-best	31.7	29.7	33.4	
11. rescoring	29.4	27.5	30.6	
12. CW-readapted 1-best	30.2	28.0	32.7	
13. rescoring	28.2	26.0	29.9	
14. system combination	27.4	25.3	29.0	
Notes: Steps 11-13 in 2002 system based on PLP system.				



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Switchboard Results: Comments

- Development and tuning done using subset of official 2001 development set (not on eval2001).
- 2002 eval set was about 2% (absolute) harder than 2001 set.
- All incremental improvements almost identical on dev2001, eval2001, and eval2002.
- Improvement over 2001 system: 3.7% absolute, 13% relative (on eval2001)



Meeting Recognition System (1)

Personal microphone, PE condition

- · Identical to basic Switchboard system
- Waveforms downsampled to 8000 kHz
- No meeting data used for model training!
- Gender ID, feature normalization and phone-loop adaptation on full meetings
- Recognition and later passes run only on 10-minute evaluation segments
- System development very difficult due to
 - Lack of data and time
 - Only 5 transcribed training meetings available
 - No NIST meeting samples





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Meeting Evaluation Results (1)

Personal mics, UE condition

	ALL	icsi	cmu	ldc	nist	SWB
PL-adapted 1-best	44.9	34.6	55.6	46.7	44.1	40.2
rescored	41.5	30.6	54.0	43.0	39.9	35.8
SAT lattice gener.	40.6	30.6	51.9	42.5	39.9	35.5
CW-adapted 1-best	37.8	27.8	49.7	38.7	36.6	32.6
rescored	36.0	25.9	47.9	36.8	35.2	30.2

- ICSI meetings easiest, CMU hardest (also on dev data)
- Incremental improvements comparable to SWB
- Further evidence that SWB is "ASR-complete"



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Meeting Recognition System (2)

Tabletop microphone, UE condition

- Additional preprocessing
 - Filter waveforms with noise-reducing filter from Qualcomm-ICSI-OGI Aurora-2 system
 - Detect speech and segment using 2-class HMM
 - Cluster segments into 5 pseudo-speakers for normalization & adaptation (similar to SRI Hub-4 system)
 - Used full meetings in preprocessing
- Skip lattice generation & expansion
- Skip 2nd recognition pass on CMU meetings after bad performance on devtest data.
- Final rescoring used bigram LM.
- Segmenter trained on 1 ICSI + 1 CMU meeting only



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Meeting Evaluation Results (2)

Tabletop mic, UE condition

	ALL	icsi	cmu	ldc	nist
PL-adapted 1-best	65.8	57.8	69.8	72.4	66.9
rescored	63.1	55.3	66.8	70.6	62.9
SAT-adapted 1-best	61.9	53.7	65.1	69.6	62.8
rescored	61.6	53.6	64.5	69.7	61.6

- 2nd pass on CMU meetings was run post-evaluation.
- Rescoring and adaptation less effective than with personal mic, PE system.
- WER about double of personal microphone, UE system.





Improvements in LVCSR



Model-based Feature Normalization

- Implemented inverse-transform SAT (Jin et al. 1998)
- Estimate feature transforms using ML w.r.t. 1st pass, non-SAT recognition models.
- Iterated model estimation did not give improvements.
- Normalize training speakers using transcripts; test speakers using 1st pass rescored hyps
- MLLR operates on SAT-normalized features
- Use full transforms in training, block-diagonal in testing

WER (dev2001)

MLLR w/o SAT 35.1
MLLR with SAT, full transforms 34.0
block-diagonal transforms 33.7



3-Front End Combination

- Combined MFC, PLP, and LFC systems using N-best ROVER word posterior maximization
- 2-way leave-one-out ROVER used to re-adapt acoustic models (Hub-5 2001)
- LFC shows much higher WER in early passes, less so in later passes (cf. SPINE results)

WER (dev2001)

	MFC	PLP	LFC	Combined
PL-adapted	33.6	34.2	39.9	32.3
CW adapted	28.9	28.5	30.2	27.1
CW re-adapted	27.2	27.2	28.0	26.4



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Forward-backward Posterior Smoothing

- Posterior-based decoding shows: posteriors are best estimated dividing acoustic likelihoods by language model weight (Stolcke et al. 1997)
- Acoustic score scaling leads to smoother state posteriors in forward-backward algorithm
- Improves MMIE training (Woodland & Povey 2000)
- Also helps MLE acoustic model training & adaptation!

WER (dev2001)

No smoothing 31.3 Smoothing in adaptation only 31.2 Smoothing in training & adaptation 30.9



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Adaptation of MMIE-trained Models

- Does MLE in adaptation undo discriminative model estimation in training?
- Idea: estimate adaptation transforms using MLEtrained (numerator) models, then apply them to MMIE-trained models.

WER (male dev2001)

Unsmoothed MLE models	30.7
Smoothed MLE models	30.3
MMIE models in adaptation	29.9
MLE models in adaptation,	29.6

& MMIE models in recognition



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7

Pause Language Modeling

- Observation: pauses are accounted for in acoustic models, but not in LM.
- (Optional pauses have no penalty in search, ignored in rescoring.)
- Including pauses in standard LM would fragment Ngram space.
- Idea: model pauses as separate knowledge source, conditioned on left and right word (trigram model)
- Total utterance likelihood is decomposed as
 P(W) x P(pauses | W) x P(acoustics | W, pauses)



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Pause LM: Results

- Trigram backoff pause LM:
 - P(pause-type | left-word, right-word)
- 3 pause types:

 - 0.6 sec > pause ⊕ 0.06 sec
 - pause < 0.06 sec
- Complements phone-in-word duration model

WER (dev2001)

Baseline (incl. duration model) 31.4 With pause LM 31.0



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9

Other Improvements

- Improved phone-in-word duration model (0.3% abs.)
 - Retrained on full SWB training set
 - Model off-diagonal covariances of phone durations
 - Ignore noise and pause models
- More phone-classes in adaptation (0.1-0.3% abs.)
 - Increased number of classes from 7 to 10 and 8, for PLP and LFC features, respectively.
- LM smoothed with modified Kneser-Ney (0.1% abs.)
- More and cleaner training data (1.0% abs.)
 - Supplemented old BBN training set with MSU-ISIP data.
 - Recognized all training speakers and eliminated those with high WERs.
 - High WERs due to bad transcripts, noise, or crosstalk.



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Our To-Do List

Still lacking these commonly used features:

- LDA/HLDA feature transforms
- phone context beyond triphones
- cross-word context-dependent phones and trigrams in first decoding

Also:

- Use MMIE models for all front ends
- Training on cellular data
 Lots of room for improvement!



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2

Hidden Event Modeling Using Language and Prosody

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Prosody for Improved LVCSR

- Prosodic features of speech (suprasegmental duration, pause, pitch, and energy) have been found useful for various tasks but are still not used in the state-of-the-art ASR systems.
- Prosody correlates with linguistic structures at or above the word level. How can we use it for word recognition?
- Approach: model prosody associated with hidden events, such as sentence boundaries and disfluencies, and include this information in the language model [1].

[1] A. Stolcke, E. Shriberg, D. Hakkani-Tur, and G. Tur, "Modeling the Prosody of Hidden Events for Improved Word Recognition", Proc. EUROSPEECH 1999, vol. 1,pp.307-310, Budapest.



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Modeling Approach

- F: prosodic features associated with acoustics A
- E: event sequence behind word sequence W

 $W_{\text{best}} = \operatorname{argmax}_{W} P(W \mid A, F)$

 $= \operatorname{argmax}_{W} P(W \mid F) P(A \mid W, F) / P(A \mid F)$

 $\approx \operatorname{argmax}_{W} P(W, F) P(A \mid W)$

= $\operatorname{argmax}_{W} \sum_{F} P(W, E, F) P(A \mid W)$

Example of different event sequences for the same *W*:

Right <S> I <REP> I don't uh <FP> I'm not sure <S> Right, I <REP> I don't <S> uh <FP> I'm not sure <S>



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Hidden Event Modeling

$$P(W, E, F) = P(W, E) P(F \mid W, E)$$

$$\approx P(W, E) \prod_{i=1..n} P(F_i \mid W, E_i)$$

- P(W, E) modeled using a standard N-gram.
- During testing event sequence *E* is unknown. Need to sum over all possible event sequences.
- Joint model P(W, E, F) equivalent to HMM with:
 - (word, event) pairs as states
 - transition probabilites provided by the N-gram
 - emission probabilities provided by prosodic model



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2

Prosodic Model

$$P(F_i | W, E_i) = P(F_i | W) P(E_i | F_i, W) / P(E_i | W)$$

 $\approx P(F_i) P(E_i | F_i, W) / P(E_i)$

- Prosodic features are independent of the word identity. We only make use of the alignment information associated with W to extract the prosodic features.
- We train CART decision trees to estimate the posterior probabilities P(E_i | F_i, W).
- $P(F_i)$ treated as a constant.
- P(E) constant by equating priors on training set.



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Experiment

- Used 5 hidden event types: sentence boundary, filled pause, repetition, deletion, no-event. Only 18% of word boundaries have non-null events!
- LDC event-annotated conversations were used to obtain a LM; used to automatically annotate the rest of the SWBD training corpus. The whole event-labelled corpus was then used to train a 4-gram hidden event LM, interpolated w/BN.
- Decision tree trained using the dev2001 data.
- *Prosodic features*: previous/current pause durations, turn info, last rhyme/vowel durations in word, F0 patterns.

Tree accuracy: 61.8%Tree efficiency: 42.5%

• Optimized prosodic model and hidden event-model weights.



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2

Results

Baseline 1: PLP MMIE CW adapted acoustic models, pronunciation probabilities, 4-gram LM (without classes)

Baseline 2: eval system. Use class-based hidden event LM with phone duration model (but not pause LM), ROVER with MFC and LFC systems

	dev2001	eval2001	eval2002
Baseline1	28.0	26.6	29.0
+ HE LM	27.9	26.5	28.8
+ prosody	27.7	26.3	28.7
Baseline 2	26.4	25.3	27.4
+ HE LM + prosody	26.2	25.2	27.2



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Conclusions

- Prosody can be leveraged for LVCSR via modeling of linguistic structures.
- Case in point: inter-word "hidden events".
- 0.3% abs. improvement over standard knowledge sources (*p* < 0.001), in spite of low frequency of events (18%).
- About equal contributions from hidden event LM and prosodic knowledge source.
- 0.2% abs. improvement in full evaluation system (p < 0.001).
- Future work: prosodic scoring of word hypotheses.



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